STAND UP

Acts 14:8-10

In this passage of Scripture, we meet a man who has been lame from birth. In his situation, having never walked, most people would not have had hope to ever walk. Something was different about this man, however. He had an active faith, believing that he would be healed that very moment. Often, we let our faith become generic, thinking, "maybe someday God might possibly do this." But this man had faith for his specific situation to be changed!

The man had to believe that he would actually stand up. What are the situations where God is saying stand up, but we're still sitting? Sometimes we stay seated because we are afraid of failure. But whatever the situation is, stand up and take the action God wants you to do.

S - sustain

- -God will sustain you.
- -Psalm 94:18, 55:22
- -We also have to sustain ourselves and be faithful, keeping our faith active

T - truth

-Take hold of what is true

A - access

-You have direct access to the King of the universe! He is the one who can make stuff happen!

N - need

-We have to realize that we have a need for God. He is not a luxury or an acquaintance. We need God at all times!

D - determination

- -You have to be determined to see or have what it is your faith is asking for
- -This man had that determination because he was sitting and listening to Paul preach. He was in an atmosphere where he believed that could restoration happen. Go to the place where you can be in an atmosphere of determination!

U - undignified

-Sometimes, we have to do something crazy, uncouth, and out of our comfort zone. This shows our faith and determination.

P - pray, patience, persistence

- -If you are believing, you must also pray, taking advantage of the access you have to God.
- -Have patience. God wants to give it to you, but there is a season for it.
- -Stay in the zone, in the trenches, and be persistent in your seeking of God!

We need to get to a place where God says stand and we jump to our feet and start running. People of God, it's time to *stand up!*